

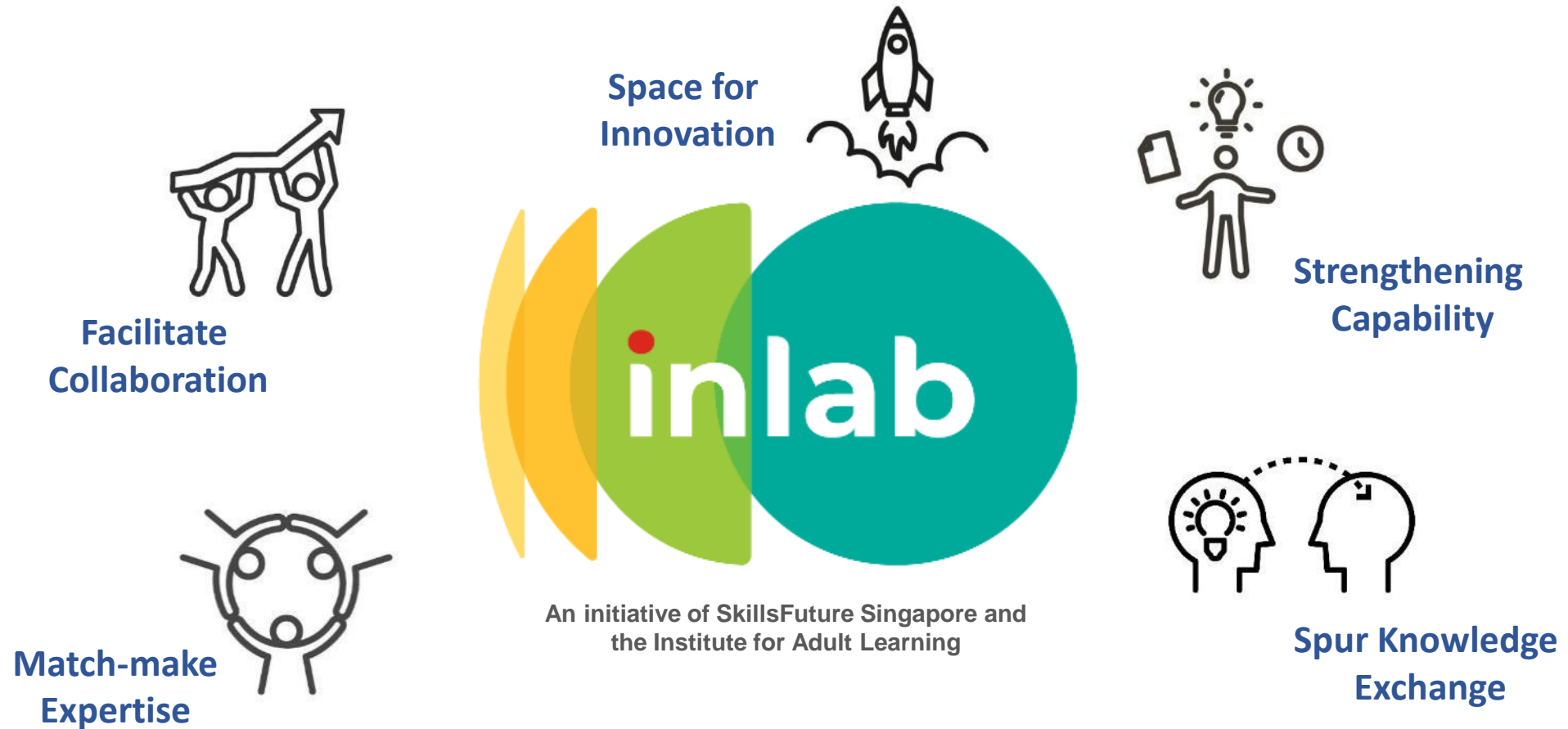


IAL Innovation Centre



Innovation Centre for the CET Sector

Bringing together the CET community to explore, collaborate and innovate learning solutions, raising the quality of CET offerings and learning outcomes in Singapore.





Signature Series Enabling Learning Innovation

Innovation Grant initiatives – Focusing on Ideation, Prototyping and Trialling

innovPlus

Innovate by taking on authentic, real-life learning challenges faced by local organisations, and stand a chance to receive funding support to develop a prototype of your winning solution.

\$200,000 prototyping and piloting grant

innovJam

Ideas and hands-on platform for CET bringing together L&D professionals, solutionists, entrepreneurs and technology partners to generate ideas and brainstorm solutions to resolve learning challenges.

\$5,000 starter grant

Capability Development initiative – Supporting Digitalisation of Course Delivery

innovDev

Designed to equip Training Providers with the necessary capabilities to redesign their present courses and curricula into quality technology-enabled, blended courses.

Funding of up to 35 consultancy hours



Signature Series Enabling Learning Innovation

Knowledge and Awareness Platforms

innov**Bite**

Workshops, knowledge and insights sharing platform.

Also focusing on “***Cost effective and Easy-to-use***” learn-tech tools for the TAE sector and enterprises.

innov**Logue**

Be inspired and get useful insights from invited gurus and expert practitioners who are on the cutting-edge of CET innovations; and engage them through expert panel discussions.

Find out more: <https://bit.ly/innovseries>





Building a Vibrant Learning Innovation Ecosystem

We are looking for interested stakeholders willing to collaborate and value-add to driving innovation in CET learning.

Partnering with Purpose

- Get involved in or contribute to our programs and initiatives
- Create value for CET learning, and stay on the cutting-edge, by participating in or adopting our learning solutions trials, prototypes and sandboxes
- Develop proprietary, next-generation innovations incorporating latest technology and practice



**Training Providers
and Professionals**

(TAE Community) * TAE – Training and Adult Education



**Enterprises and
Industry Associations**



Solutionist Organisations



Right Partners to Make the Difference...



ideaction

Applying Design Thinking Expertise



Innovative Learning Platforms



Venture Capitals



VISIONARY SCHOOLMEN

AI & deep-tech enablers for CET



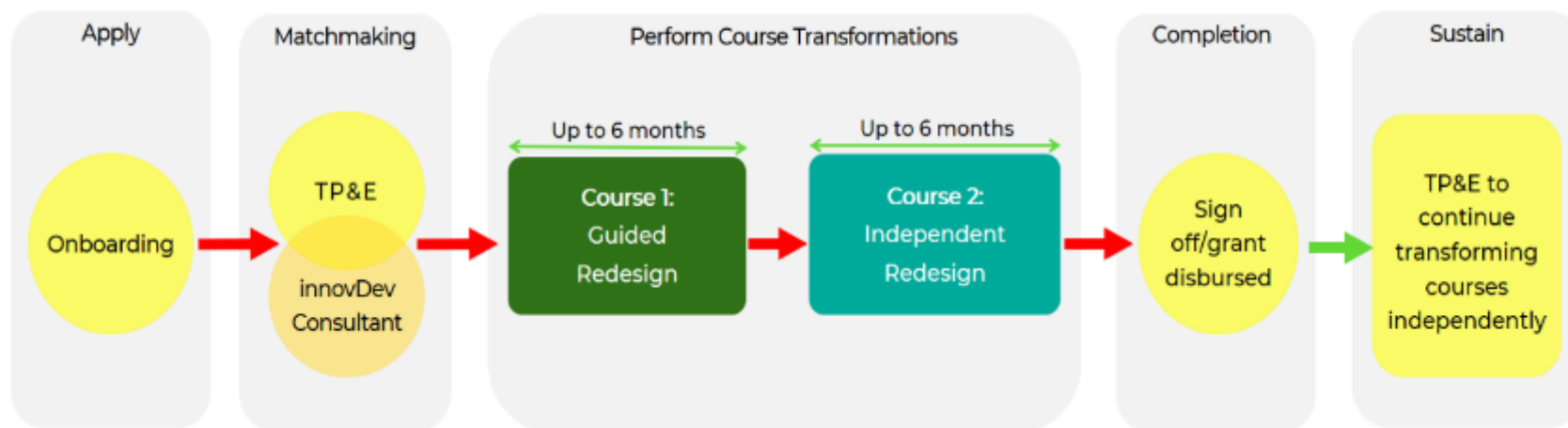
Impact Consultancy



EQUIPPING TRAINING PROVIDERS DEVELOPING CAPABILITIES

innov **Dev**

- **Capability development initiative** aimed to equip Training Providers and Enterprises (TP&Es) with capabilities to transform existing courses into quality blended courses
- **Unique “teaching how to fish” consultancy model** where consultants coach TP&E’s curriculum development staff through the course transformation process leveraging existing two course modules
- Grant covers up to **35 consultancy hours**
- Targeted at TP&Es (1) transiting to blended learning or (2) learning how to blend existing courses better

Eligibility Criteria

1. Commit 3 curriculum staff to complete innovDev
 - *Less than 3 can be accepted on case-by-case basis, especially for small enterprises*
2. Have 2 existing courses ready to be put through innovDev

Key Terms & Conditions

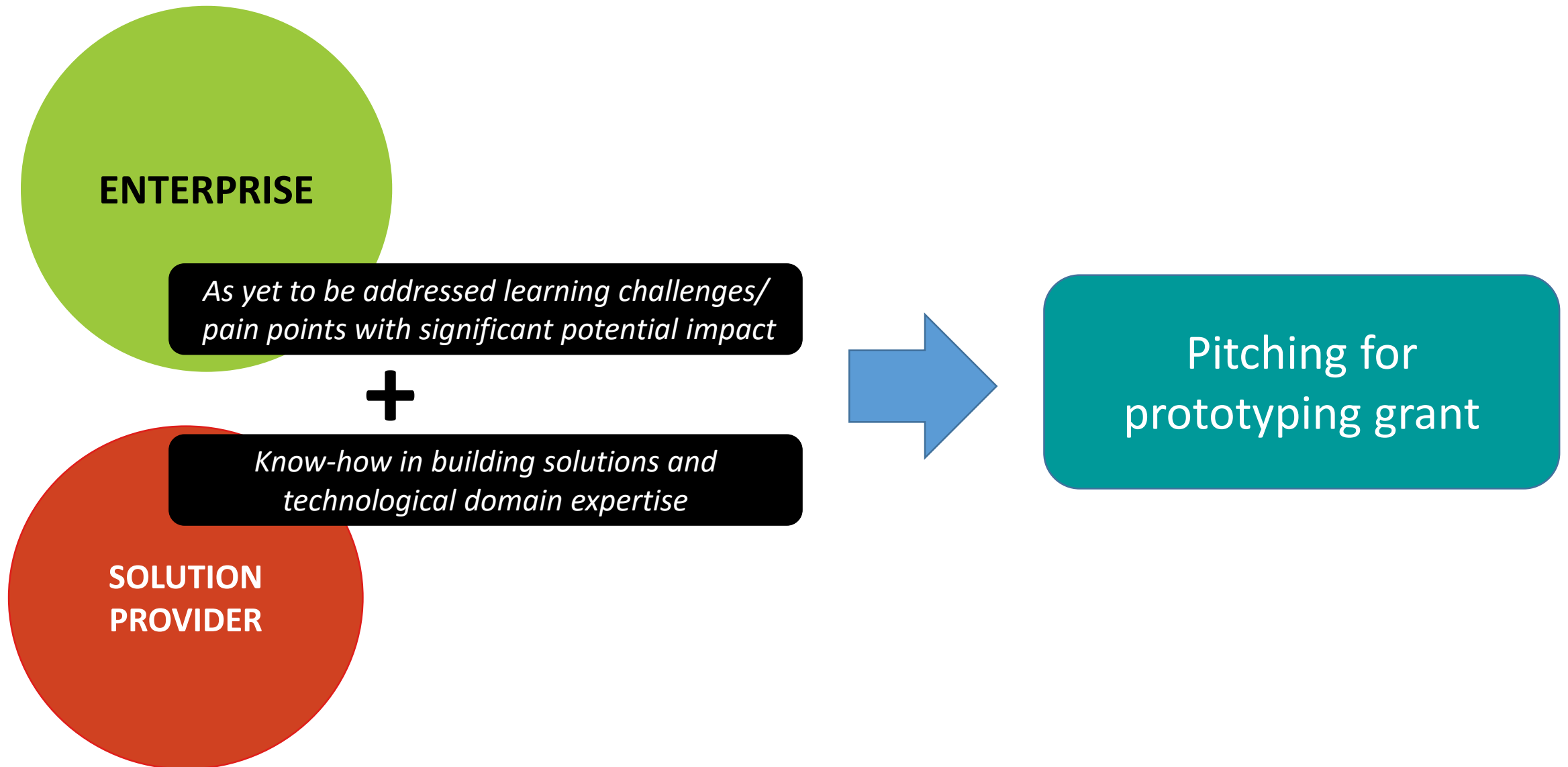
- Co-pay a flat non-refundable fee of \$535 w/GST (\$500 before GST)
- TP&E to send at least one staff for the IAL CPD on “6 Principles of Learning Design”



innovPlus

- Run twice a year (June and November) to facilitate the **rapid development of prototypes** that could address learning challenges and exploit opportunities for better CET outcomes and delivery.
- Organised as a competition where Challenge Owners (CO) form a partnership with Solution Partners (SP) to present a holistic solution.
- Up to 3 InnovPlus Flame Awards, with up to \$200,000 grant for each Award, going to the winning Challenge Teams.







Categories	AE	TMP	HRD
Pedagogy / Learning Design and Delivery	○		
Learning technology	○		○
Training management		○	
Application of skills and workplace performance	○		○
Assessment and credentialing	○	○	○
Workplace Learning	○		○

AE = Adult Educators, TMP = Training Management Professional, HRD = Human Resource Developer

CONCEPT

Why the challenge should be addressed or taken on; How the solution addresses the challenge / opens up opportunity; What objectives, goals and desired outcomes could be achieved

INNOVATION

How it goes beyond known / existing solutions; What spin-offs is generated; How is it underpinned by sound pedagogical design approaches to enhance effectiveness of learning or desired learning outcomes

IMPACT AND SCALABILITY

Include an evaluation process, success indicators and impact measurement; Demonstrate feasibility of implementation organization wide or sizeable segments of the workforce; Offer potential to also help other enterprises facing similar challenges (i.e. broader application, adaptation and transferability)



IMPLEMENTATION SUSTAINABILITY

Extent of thinking and/or planning for roll out of solution to rest of organisation, including possible costs and resources required; indication of project team's continued involvement in the roll-out plan

PROJECT AND IMPLEMENTATION TEAM

Demonstrate commitment to develop the prototype as envisioned; credible and realistic plan; Clear identification of all stakeholders involved in the project

Prince's Landscape



June 2018

The Logistics Institute Asia Pacific & Changi General Hospital



November 2019

Lithan Academy & ITE College East



November 2019

Download the above videos from Dropbox by scanning this QR.
Or go to <https://bit.ly/innovplususecase>



Ideate and Iterate
Your Way Past Your
L&D Challenges
at the 2019 InnovJAM Ideathon



MING LABS
INNOVATION PROCESS

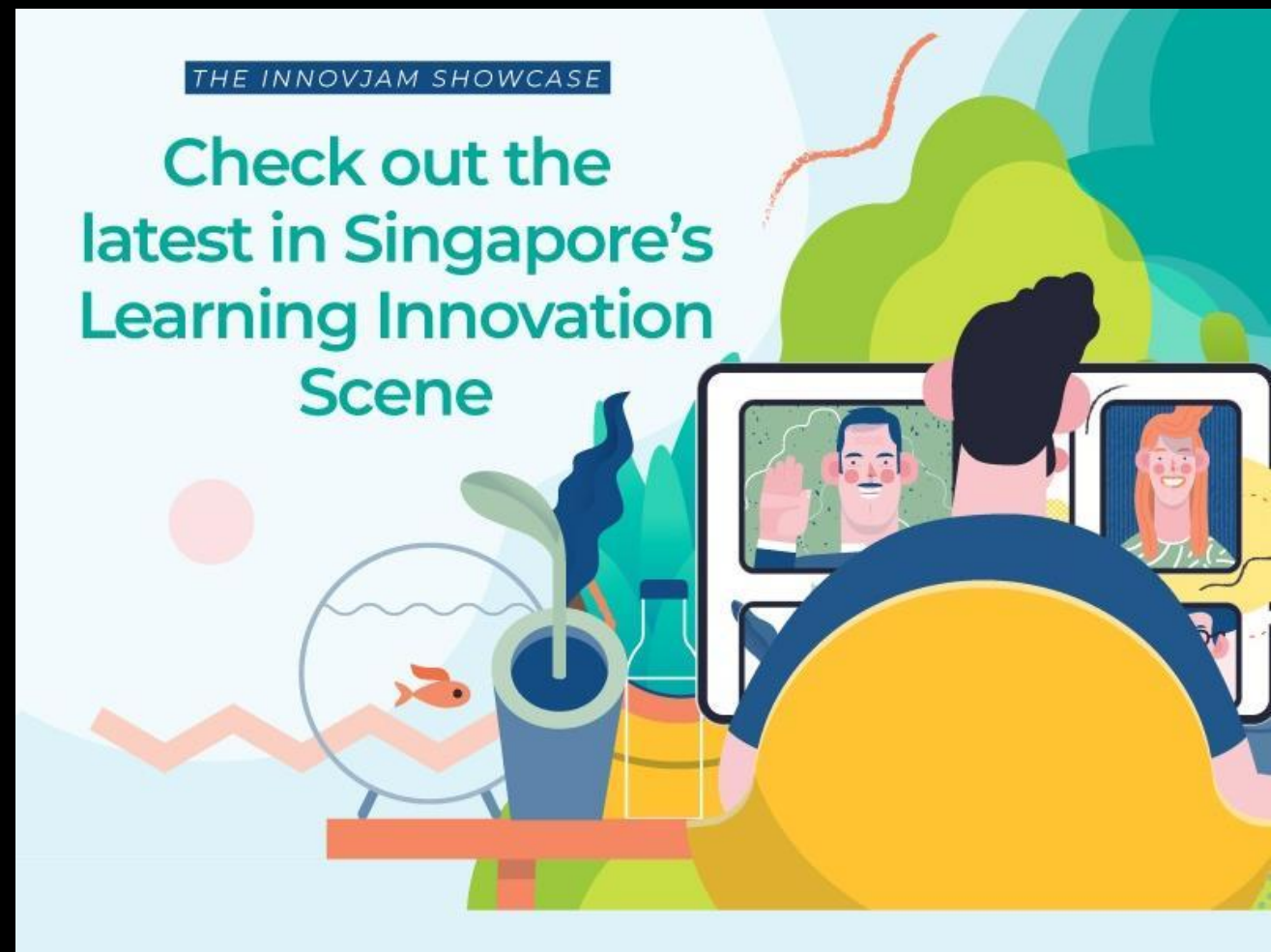
“Innovation is
saying no to
1,000 things.”

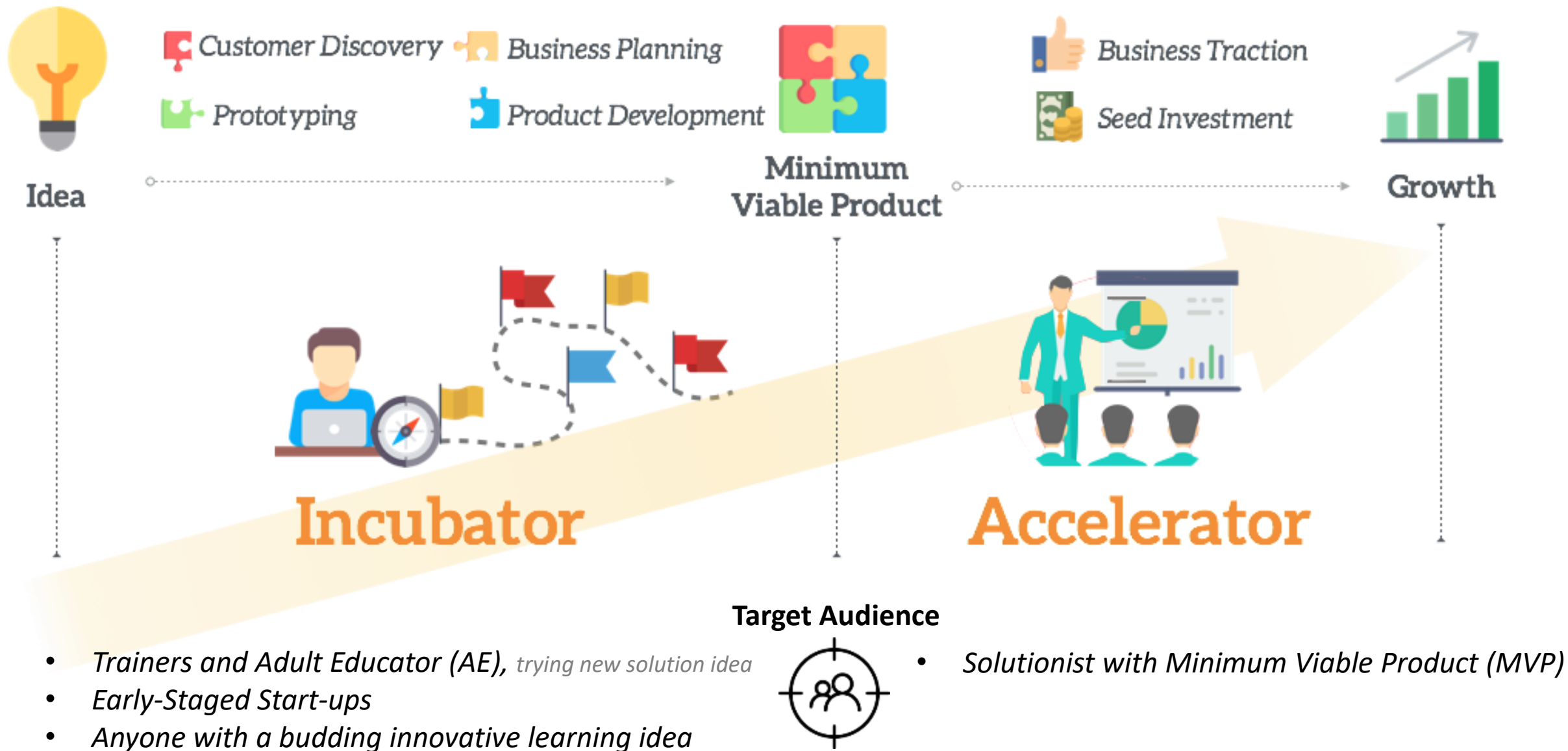
- Steve Jobs.

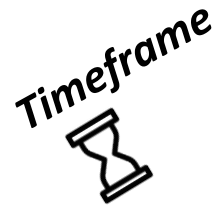


innovJam

- Preparatory programme with seed grants to bring mere learn-tech ideas to possible MVP (*minimum viable product*) and beyond
- Continuous intake of learn-tech ideas submission throughout the year
- Targeted at individuals, start-ups or enterprises who have fresh ideas or solutions inspired from unaddressed pain points for learning







Incubator - All Year Round

- **Idea** Iteration
- Product-Market-Fit
- Business Model Canvass
- **Product** Mentorship
- Office Space and Resources



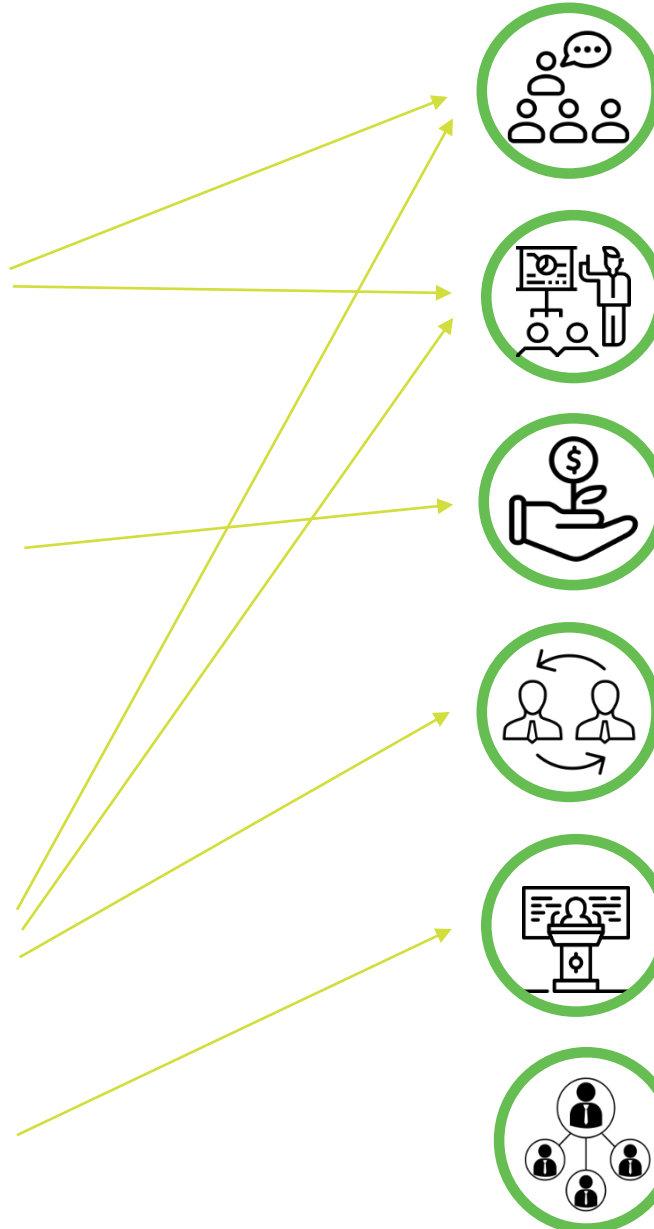
Pitch & win \$5,000 Starter Grant



Accelerator - 10 weeks Scale-Up Bootcamp

- **Product** Iteration
- Market Analysis
- **Business** Mentorship
- Office Space and Resources

Showcase Day



Mentorship

Mentoring support from L&D professionals and successful startups and business owners



Masterclasses

Series of expert-led sessions covering scaling fundamentals



Starter Grant

Opportunity to win \$5,000 Starter Grant to further iterate the idea



Enterprise Linkups

Connections to enterprises / TPs for pilot testing of ideas



Showcase Day

An event day to showcase your solution idea and achievements



Alumni Boost

Continued post-programme support via events, business and networking opportunities





BITE-SIZE LEARNING FOR CET PROFESSIONALS

innov**Bite**

- Workshops and knowledge-sharing sessions by the community and for the community
- Opportunity to get a superficial understanding of a subject matter before delving deeper in understanding or integrating topic discussed to workflow
- Mainly covers technical skill and best practices in enabling engagement/ collaboration

Recent themes explored



- IAL have curated learntech tools to get started on increasing the quality of your online engagement/ collaboration
- Reduce the risk of experimentation. Instead of starting your journey from blank canvas, start finding out the ideal platform from our curated suggestions.

Cost-Effective and Easy-to-use Tools

We have curated a list of cost-effective and easy-to-use platforms that helps to increase the quality and efficiency of blended learning. The list is curated with feedback from the community of practitioners.

(Please email to us, inlab@ial.edu.sg if you have new tools or recommendations that can help the community in Training and Adult Education (TAE) industry)

List updated as of 8th April 2021

Create Digital Content	Meaningful Interaction in Online Engagement	Digital Collaboration and Space	Assessment and Checking Understanding
<p>Flipgrid</p> <p>Allow your learners to record short, authentic videos based on what they are learning</p> <p>info.flipgrid.com</p>	<p>Nearpod</p> <p>Simply upload your existing slides and inject interactivity through screen-sync, quiz and touch-enabled feedback</p> <p>More details >>></p>	<p>MIRO</p> <p>Utilize digital whiteboard and sticky notes to create visual anchors in discussions and collaborations</p> <p>More details >>></p>	<p>Kahoot!</p> <p>Make learning fun and check learners' understanding in live session or assign self-paced games.</p> <p>kahoot.com</p>

Visit: <https://bit.ly/ceetools>



innov^Logue

Ong Geok Chwee
Bridge Alliance

- Panel discussions to bridge evidence-based research on adult education with on-the-ground practice of learning
- Covering current and contemporary topics, bringing together gurus, experts on the cutting-edge of CET
- Surfacing know-hows, catalyzing new ideas and approaches

Recent Topics



EMBARK ON LEARNING INNOVATION



Contact inlab
email ivan_lee@ial.edu.sg

Participate or Partner with us →

innov**Plus**

innov**Jam**

innov**Dev**

innov**Bite**

innov**Logue**

